

AMENDMENTS TO THE SPECIFICATION:

Please amend paragraph [0047], beginning at line 27 of page 8, as follows:

The data carrier table 20 is formed with a center recess 19a and eight recesses 19b. The eight recesses 19b surrounds the center recess 19a. The figure 30 and character ball 40, which will be explained later, are mounted on the data carrier table 20 such that a pedestal 32 of the figure 30 is inserted to the center recess 19a whereas a part of the character ball 40 is fitted into the recess 19b.

Please amend paragraph [0062], beginning at line 6 of page 11, as follows:

The pedestal 32 is fitted into the recess center 19a formed in the data carrier table 20 of the satellite 12, whereby the figure 30 is mounted on the data carrier table 20.

Please amend paragraph [0062], beginning at line 2 of page 16, as follows:

Subsequently, according to the main data stored into the memory 62 after being read from the figure upon starting the game

and the sub data stored into the memory 62 after being read from the character ball in step S102, the CPU 61 reads various kinds of required image data from the memory 62 and causes the display device 14 to display a selective image by way of the graphic display circuit 64 (step S103). The selective image is one for promoting a selection of which invited animal to appear among the sub data of the invited animal being read. When sub data are read from three character balls in step ~~[[S101]]~~ S102, for example, an image showing three invited animals is displayed on the display device 14 as the selective image.

Please amend paragraph [0110], beginning at line 5 of page 20, as follows:

Fig. 6C also shows the state where the physical power value of the main character is reduced by ~~[[2]]~~ 20, i.e., 5% of the physical power value of the invited animal having appeared, so as to become 98.